

Department of Computer Engineering

Report On



(19th -20th september 2025)

ORGANIZED BY COMPUTER ENGINEERING DEPARTMENT

Under State Level Students' Tech-Fest



UPDATES 2K25



Within the vibrant campus of SCET exists a world brimming with youthful energy, immense talent, and boundless imagination — all waiting for the right platform to express creativity and innovation. To nurture these bright minds and keep their enthusiasm alive, the Computer Engineering Department of SCET organized a State Level Tech-Fest, **UPDATES 2K25**, under KSHITIJ, held on 19th–20th September 2025. For the past two decades, this event has been a catalyst for transforming society through remarkable achievements in technological research and development.

From the initial planning stages to final execution, UPDATES served as a bridge between students and faculty, cultivating teamwork, sportsmanship, leadership, and creativity among everyone involved. The event turned out to be a grand success, attracting over 3,825 registrations. Featuring 12 diverse events across technical and non-technical categories, it received an enthusiastic response from students across Gujarat. On-the-spot registrations, sponsorships, and the unwavering support of the Computer Engineering Department played a vital role in amplifying participation and ensuring the event's success.

Spanning two days, 19th and 20th September 2025, UPDATES 2K25 encompassed eight technical and four non-technical events, providing a distinguished platform for participants to exhibit their skills and competencies. The technical events — Cyber Chase, Code Relay, Code Winglet, Avishkar, Human or AI, Tech Ladder, Tech Debate, and No Keylick — were designed to assess participants' technical proficiency and innovative thinking. These events further enabled students to enhance their data interpretation, analytical reasoning, and storytelling abilities through the application of advanced tools and methodologies.

Non-technical events such as Meme Fest, Cineverse, Decode & Dash, and Stock X Stake drew participation from students across various disciplines and were met with remarkable enthusiasm, contributing significantly to the event's overall success. With its wide array of activities, UPDATES 2K25 emerged as an inclusive and vibrant platform that encouraged students to explore both their creative expression and technical acumen.

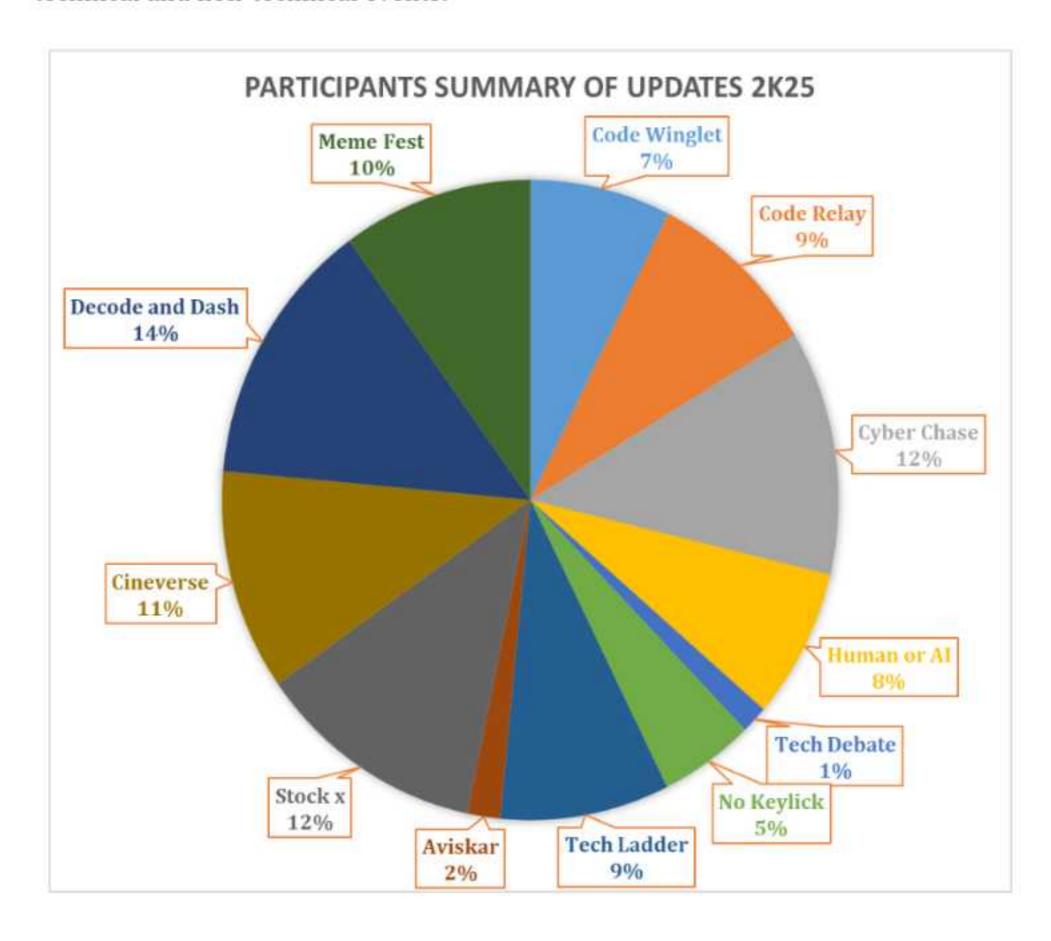
The remarkable success of the event can be credited to the unwavering dedication, guidance, and collaborative efforts of both student and faculty coordinators. Centered around the theme "Cyber Security," UPDATES 2K25 served as a powerful source of inspiration and rejuvenation in the post-pandemic era, continuing its legacy as the most anticipated event of the Computer Engineering Department since its inception in 2002. Notably, UPDATES 2K25 made history by achieving a record-breaking participation of over 3,825 entries, making it the largest and most memorable edition in the event's journey.

SCHEDULE



PARTICIPATION STATISTICS

Following are the statistics for event-wise participation in UPDATES 2K25 technical and non-technical events:



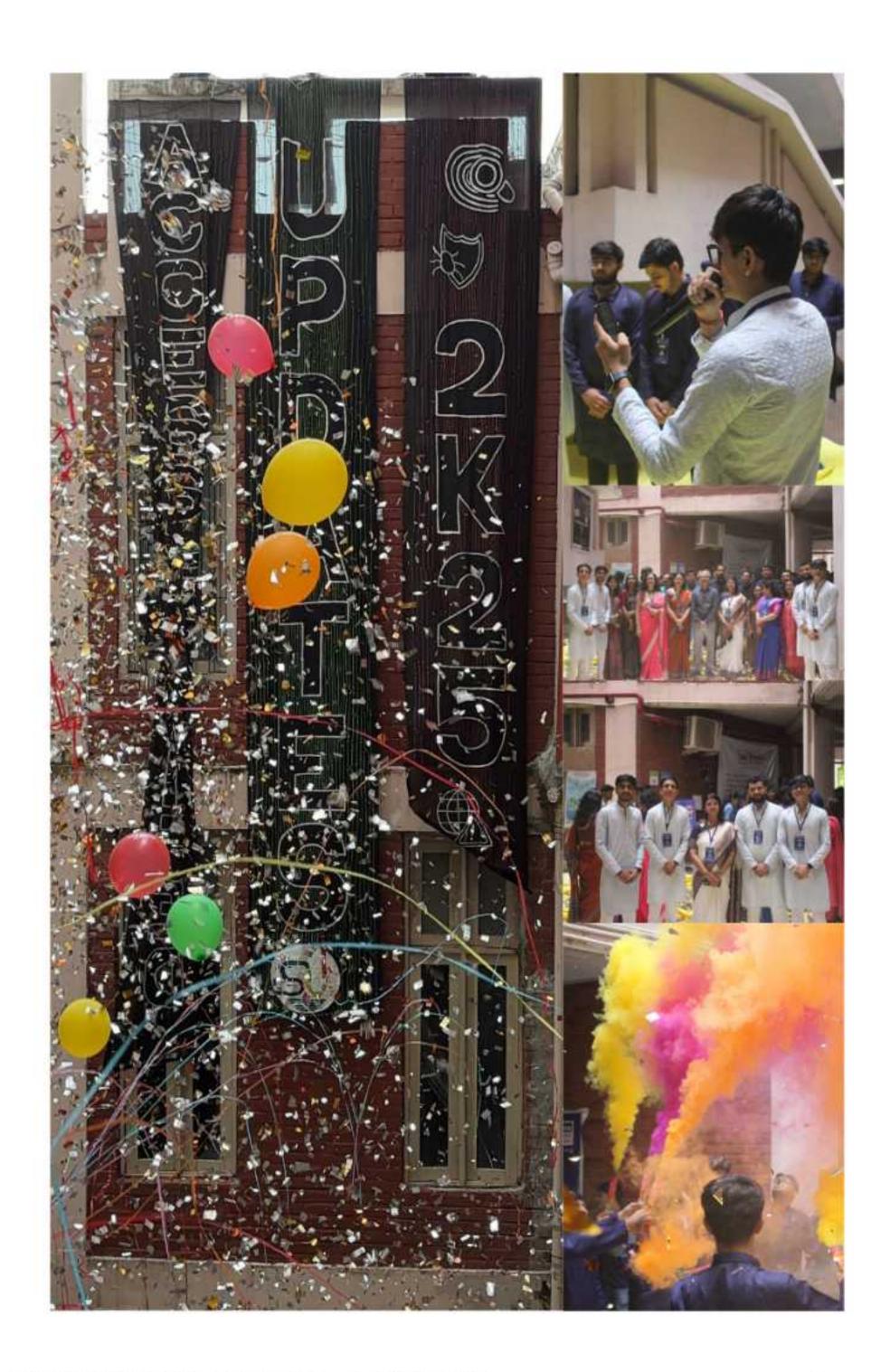
INAUGURATION CEREMONY

The inauguration ceremony of UPDATES 2K25 commenced on a traditional and auspicious note, embodying the spirit of knowledge, innovation, and growth. The event began with the ceremonial lighting of the lamp, symbolizing the triumph of light over darkness and the pursuit of wisdom. Distinguished dignitaries, faculty members, and student coordinators graced the occasion, coming together to mark the commencement of the much-awaited State Level Tech-Fest of Computer Engineering Department, UPDATES 2K25.

Following the ceremonial lamp lighting, a soulful rendition of the Ganesh Vandana was presented, seeking the blessings of Lord Ganesha, the remover of obstacles, for a successful and seamless event. This spiritual invocation created a serene and uplifting ambiance, setting a positive and devotional tone for the fest and inspiring all attendees.

With the traditional and ceremonial proceedings concluded, the air was charged with excitement as the tech fest officially commenced. Colorful balloons were released to mark the launch of UPDATES 2K25, symbolizing innovation, growth, and limitless possibilities. The sight of the balloons ascending into the sky filled the audience with energy and joy, heralding the official beginning of the fest with a vibrant and celebratory spirit.

Thus, UPDATES 2K25 was officially inaugurated, opening the doors to two days of knowledge sharing, competition, and technological innovation.



CYBER CHASE

"CRACK THE CODE, CLAIM THE TREASURE"



The event "Cyber Chase" was conducted in two engaging rounds aimed at promoting awareness and interest in cybersecurity through interactive learning.

Round 1:

Featured a quiz round consisting of 20 multiple-choice questions focused on fundamental cybersecurity concepts. This round tested participants' basic knowledge in areas such as online safety, password hygiene, and common cyber threats.

Round 2:

Introduced a fun and challenging treasure hunt with a twist — all clues were provided in encoded formats (e.g., ciphers, binary, or other cryptographic methods). Participants had to decode the hints to progress, combining problem-solving skills with cyber knowledge.

Overall, Cyber Chase successfully blended education with entertainment, encouraging students to explore cybersecurity in an interactive and enjoyable way.

Glimpse of the event:







Rank	Student Name	Department
1st	Prince Radadiya Parth Lathiya Darshan Ghinaiya	Computer Engineering (3rd Year)
2nd	Jainex Pumbhadiya Jit Prajapati Samarth Gabani	Computer Engineering (3rd Year)
3rd	Harsh Radadiya Sneh Goti Meet Bhuva	Computer Engineering (1st Year)

CODE RELAY

"PASS THE LOGIC, CHASE THE FINISH"



Code Relay was an exhilarating Technical event that blended mental agility, Critical Thinking, Concentration, and Teamwork, drawing an impressive 225 participants.

Round 1: IQ Test

In this round, participants with basic IQ based questions that tested their logic and quick thinking. Successful teams advanced to the next round.

Round 2: Code Challenge

In this round, called "Code Challenge", challenged participants teamwork spirit as this round was a duo round where for 1st 10 minutes 1st participant need to examine the question given and blind code(screen off) using only C language and the other team member gets next 20 minutes to complete the code(screen on) and compete with other participants.

Code Relay offered the perfect mix of brainpower and Teamwork, leaving participants with a thrilling and memorable experience of teamwork and competition.

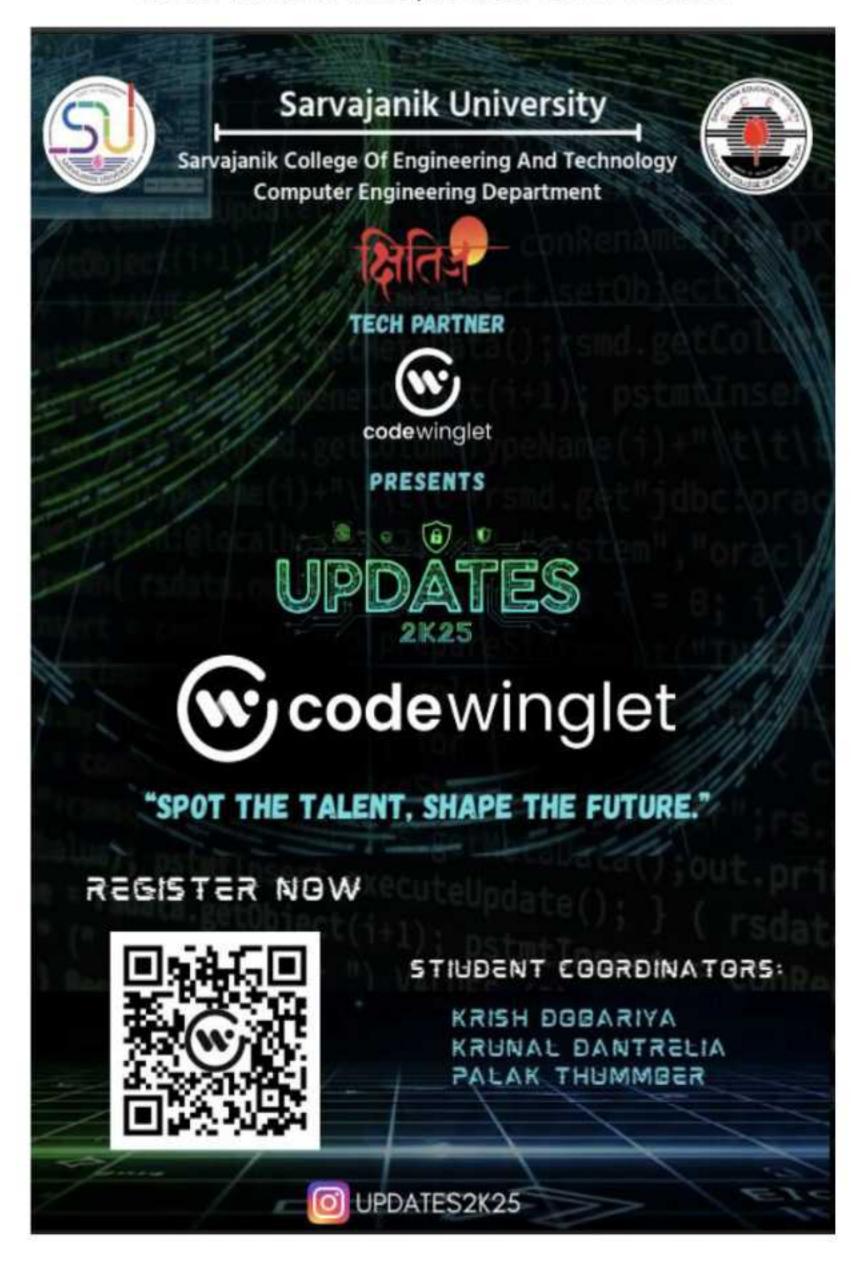
Glimpse of the event:



Rank	Student Name	Department
1st	Ansh Balar Umang Kaklotar	Computer Engineering
2nd	Meet Goyani Mevada Darshtant	Computer Engineering
3rd	Nikunj Gajera Raj Reshamwala	Computer Engineering

CODE WINGLET

"SPOT THE TALENT, SHAPE THE FUTURE"



CodeWinglet is a two-round competitive programming event aimed at

identifying and rewarding the best analytical minds and coding talents.

Designed for problem-solvers and tech enthusiasts, this event challenges

participants to push the boundaries of their logical reasoning and programming

skills.

Round 1: Foundations & Logic Assessment

Duration: 1 hour

Format: Multiple-choice or problem-solving questions to assess logical thinking

and analytical ability.

Evaluation: Candidates will be shortlisted based on the accuracy of their

responses and their logical approach to problem-solving.

Round 2: Technical Challenge

Duration: 1.5 hours

Format: A single coding problem. Participants can use any programming

language of their choice.

Qualification Criteria:

1. The solution must pass all test cases.

2. Code will be judged on correctness, efficiency, and clarity.

3. Only those who clear Round 1 will move to Round 2.

Glimpse of the event:







Rank	Student Name	Department
1st	Ansh Balar	Computer Engineering
2nd	Darshan Ukani	Computer Engineering
3rd	Tushar Santoki	Computer Engineering

AVISHKAR

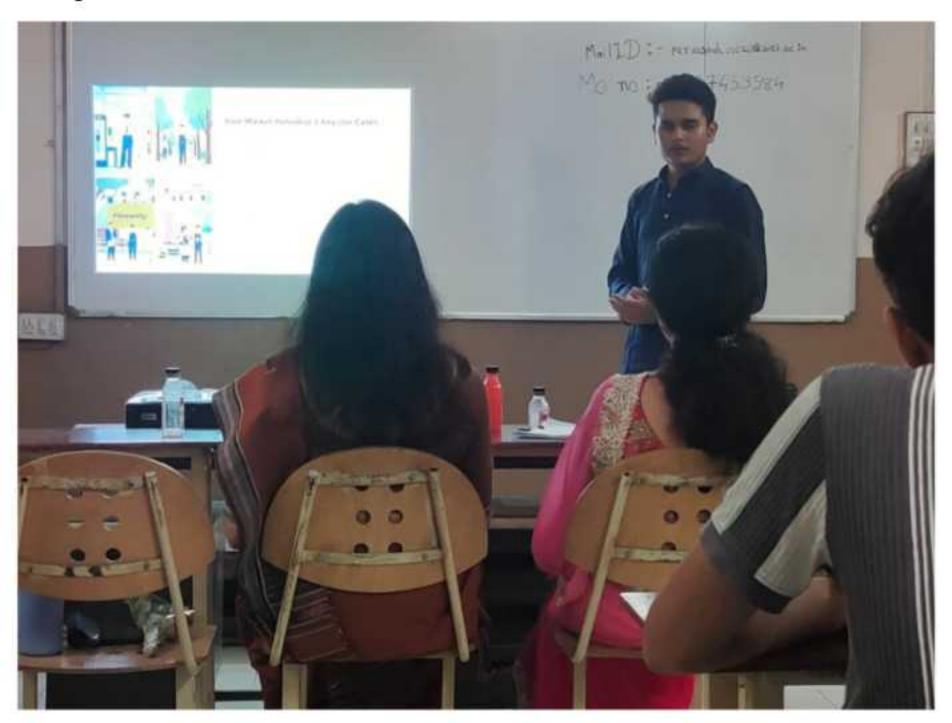
"DISCOVER, DESIGN, DEVELOP"



In the vibrant atmosphere of the college's annual tech-fest, the event "AVISHKAR" emerged as a celebration of Discover, Design and Develop, attracting many enthusiastic participants. This engaging technical event provided a platform for students to showcase their knowledge of real world ideas.

Event Round focuses on creativity, originality, and presentation skills. All ideas must be completely original and should not be copied from any existing product or service. The concepts can be related to technology, innovation, social impact, sustainability, or entrepreneurship, reflecting creativity and practical thinking. Each team should consist of a minimum of two and a maximum of five members, encouraging collaboration and teamwork. Every team will have a maximum of ten minutes to pitch and present their idea, clearly explaining its purpose, feasibility, and potential impact. This will be followed by a two-minute Q&A session where judges may ask questions to assess the team's understanding and clarity. Participants must ensure their presentations are respectful and appropriate, as the use of any vulgar or offensive content will lead to immediate disqualification. Finally, the decision of the judges will be final and binding, emphasizing fairness and professionalism throughout the competition.

Glimpse of the event:









Rank	Student Name	Department
1st	Jit Prajapati Jainex pumbhadiya	Computer Engineering

HUMAN OR AI

"BRAINS VS BYTES"



Human or AI – The Human or AI event was organized under the theme "Brains vs Bytes", aiming to test how well students can distinguish and think like artificial intelligence. The competition included two creative and interactive rounds.

Round 1: Spot the AI

In this round, participants were presented with two versions of content—such as text, images, voice clips, music, code, riddles, and social media posts.

One version was human-made, while the other was AI-generated. Participants had to identify which one was created by AI.

This round tested students' observation skills, reasoning ability, and awareness of AI-generated media.

Round 2: Generate from Prompt

In the second round, participants were provided with two reference images and were asked to create a new image using any AI tool by crafting their own unique prompts. This round encouraged creativity, innovation, and understanding of AI tools, allowing students to think like artificial intelligence while showcasing their artistic imagination.

Glimpse of the event:









Rank	Student Name	Department
1st	Goti Sneh	Computer Engineering
2nd	Variya Mansvi	Computer Engineering
3rd	Prisha Gandhi	Computer Engineering

TECH LADDER

"ROLL, RISE, REPEAT !!!"



The **Tech Ladder** event successfully combined fun and technical knowledge through two engaging rounds — Tech Bingo and Tech Ladder (a tech-themed Snake & Ladder). A total of 222 students enthusiastically participated, demonstrating their technical aptitude, logical thinking, and quick decision-making skills.

Round 1: Tech Bingo (Qualification Round)

In the first round, participants were given a Bingo sheet containing various technology-related keywords. Event coordinators posed technical questions and riddles, and participants marked the corresponding answers on their sheets.

- Completing any two rows or two columns qualified a participant for the next round.
- The round lasted for 20 minutes.
- The top 40 participants advanced to Round 2.
- No phones or internet access were permitted, ensuring fair play and real-time thinking.

Round 2: Tech Ladder (Final Round)

The final round brought a fun twist with a tech-based Snake & Ladder game format. Participants' progress on the board depended on their ability to answer technical questions correctly.

- A correct answer allowed the participant to roll the dice and move ahead.
- A wrong answer resulted in skipping their turn.
- · Ladders boosted players upward, while snakes brought them down.
- The round lasted for 1 to 1.5 hours, and the participant who reached the highest position at the end was declared the winner.

Event Highlights:

- Remarkable participation from 222 students across different disciplines.
- A perfect blend of learning, fun, and strategy throughout both rounds.
- The event fostered a competitive yet enjoyable environment, encouraging teamwork, focus, and quick thinking.
- Overall, Tech Ladder proved to be an engaging and intellectually stimulating event that left participants eager for more such challenges.

Glimpse of the event:







Rank	Student Name	Department
1st	Vansh V. Sadadiwala	Computer Engineering
2nd	Jeel h. Donga	Computer Engineering
3rd	Darsh Matariya	Computer Engineering

TECH DEBATE

"SPEAK SMART, ARGUE SMARTER"



Tech Debate was a thought-provoking technical event that ignited critical thinking, presentation skills, and logical reasoning among participants. The event drew enthusiastic student teams from various branches, eager to showcase their knowledge and debating skills.

Round: Presentation & Cross-Questions

- Each team was assigned a technical topic/question.
- Teams got 5 minutes to present their ideas and solutions.
- Other teams were invited to ask counter-questions after every presentation.
- Teams defended their arguments with confidence, clarity, and logical reasoning.

The jury evaluated based on content, creativity, confidence, teamwork, clarity of presentation, and handling of counter-questions. This single-round format created an intellectually charged environment, where participants not only expressed their own views but also challenged and refined each other's ideas.

The event successfully encouraged team spirit, critical analysis, and technical communication skills, making it one of the most engaging highlights of UPDATES 2K25.

Glimpse of the event:



Rank	Student Name	Department
1st	Fenil Patel Anika Mehta	Computer Engineering

NO KEYLICK

"MASTER THE KEYS, FORGET THE MOUSE"



No Keylick was a technical event conducted to assess participants' proficiency in performing computer operations using only the keyboard, without the aid of a mouse. The event witnessed the enthusiastic participation of around 100 students.

The competition consisted of a single round comprising seven distinct tasks. Each task was designed to evaluate the participants' accuracy, logical skills, and command over keyboard shortcuts. The evaluation criteria were based on the speed and correctness of task completion.

After completing all seven tasks, participants were required to visit buzzerlive.in, where they entered a unique code provided by the coordinators and volunteers and pressed the buzzer. The participant who successfully completed all tasks and pressed the buzzer first was declared the winner.

No Keylick provided participants with an excellent opportunity to enhance their technical efficiency and time management skills. The event was both educational and engaging, promoting the development of faster computer-handling techniques and reinforcing the importance of keyboard proficiency in technical environments.

Glimpse of the event:







Rank	Student Name	Department
1st	Kunj Khimani	Computer Engineering
2nd	Dwarkesh Ramani	Computer Engineering
3rd	Yashvi Parmar	Computer Engineering

MEME FEST

"WHERE MEME MEET MADNESS"



In the vibrant atmosphere of the college's annual tech-fest, the event "MemeFest" emerged as a celebration of creativity and humor, attracting over 250 enthusiastic participants. This engaging non-tech event provided a platform for students to showcase their knowledge of internet culture through a series of fun and interactive challenges.

Round 1:

Meme Challenge featured four exciting activities designed to test participants' meme knowledge and creativity. The first challenge, Punchline Recovery, required participants to fill in the blanks of popular memes, demanding both memory and an understanding of meme culture. The second challenge, Emoji Meme Guessing, involved deciphering popular memes represented by a set of emojis, encouraging creative thinking and quick associations. Finally, the Surprise Question allowed participants to create their own memes on the spot using a provided template, showcasing their originality and humor.

Round 2:

Puzzle Challenge elevated the competition with two intricate activities. The first, Shadow Guessing, challenged participants to identify famous personalities or characters from their shadows, adding an element of mystery and critical thinking. The second activity, a Crossword Puzzle, tested participants' knowledge of well-known figures in pop culture, requiring them to solve the puzzle within a set time limit. MemeFest not only provided a platform for laughter and creativity but also fostered a sense of community among participants. The event successfully highlighted the popularity of memes in contemporary culture while encouraging friendly competition. With its diverse range of challenges, MemeFest became a memorable highlight of the tech-fest, showcasing the creativity and humor of over 250 participants.

Glimpse of the event:







Rank	Student Name	Department
1st	Vansh Chapadiya Krishna Desai	Computer Engineering & Information Technology
2nd	Honey Bharoliya Devanshi Mehta Nency Patel	Electronics and Communication & Computer Engineering
3rd	Umang Kaklotar Ashvi Patel Pratik Kannadiya	Computer Engineering

CINEVERSE

A JOURNEY THROUGH THE MULTIVERSE OF CINEMA "WHERE EVERY FRAME TELLS A STORY"



Cineverse was a lively and engaging non-technical event designed to celebrate and challenge participants' knowledge of cinema history, genres, iconic films, and legendary characters from both Hollywood and Bollywood.

Round 1: Lights, Camera, Quiz!

The first round saw enthusiastic participation from 135 teams, each comprising 2–3 members. Participants faced an exciting quiz segment featuring questions based on movie Propes, character by Silhouette, song by Tune, Dialogue, emoji, testing their depth of cinematic knowledge. After a competitive start, 15 top-performing teams advanced to the next round.

Round 2: Buzz In, Win Big!

The second round turned up the excitement with a fast-paced buzzer round, where the quickest team to press the buzzer got the chance to answer. Questions revolved around identifying movies from iconic dialogues, signature dance steps, and viral memes, keeping the atmosphere charged with energy and fun.

Cineverse attracted a crowd of passionate cinephiles from all corners, transforming the venue into a hub of movie mania. From seasoned film critics to enthusiastic movie buffs, everyone came together under Gneverse to share their passion for the art of cinema. The event truly unfolded as a thrilling cinematic experience in itself.

Glimpse of the Event:







Rank	Student Name	Department
1st	Rajvi Gohil Dhvani vansia	Computer Engineering
2nd	Ashvi patel Vidhi vasani Eva Khokhani	Computer Engineering
3rd	Pratik kamadiya Shrey Amkola Harshil pandav	Computer Engineering

DECODE & DASH

" DECODE FAST, DASH FASTER."



Decode & Dash was an exhilarating non-technical event that blended mental agility, creativity, and teamwork, drawing an impressive 340 participants.

Round 1: "Riddle Rush"

This round challenged participants with mind-twisting riddles that tested their logic and quick thinking. Successful teams advanced to the next round.

Round 2: "Build It Up"

This round combined three exciting physical games in one—using straws, balloons, and hand-based activities. To complete the round, teams had to ring the buzzer placed on the table, which added urgency and excitement to the challenge.

Final Round: "Guess the Words"

The final round, "Guess the Words", brought a charades-style twist where one team member acted out the given word while others guessed it—without any voice. Just like Round 2, participants had to ring the buzzer to start, complete the game, and press it again to finish, making the competition more thrilling and fast-paced.

Decode & Dash offered the perfect mix of brainpower and physical activity, leaving participants with a thrilling and memorable experience of teamwork and competition.

Glimpse of the event:







Rank	Student Name	Department
1st	Kanadiya Pratik S. Patel Ashvi	Computer Engineering
2nd	Om Kapadia Harshil Parmar Raj Shah	Computer Engineering
3rd	Sujal Senjaliya Meet mendapara	Computer Engineering and Electronic & Communication

STOCK X STACK

"RISK HAI TOH ISHQ HAI"



Stock X Stack was an exciting and intellectually charged finance-based event that tested participants' strategic thinking, decision-making, and market analysis skills. The event simulated a real-world trading and bidding experience, offering participants the thrill of managing virtual capital and making smart investment choices.

Round 1: "Stock Market Simulation"

In this round, all teams entered the virtual trading floor with equal starting capital. The market featured six major stocks—such as Reliance, Ola, and Tata - whose prices fluctuated based on collective buying and selling activity. Each round consisted of three trading cycles, allowing participants to buy and sell shares strategically to maximize their total capital. After every round, stock prices changed dynamically, adding an element of unpredictability and excitement. At the end of Round 1, the top-performing 15 teams with the highest total capital qualified for the next round.

Round 2: "Bidwars - The Mystery Box"

The second round introduced the Bidwars challenge, inspired by the concept of mystery auctions. A box containing 20 mystery items—each with a hidden name and value—set the stage for this thrilling round. Across 20 bidding rounds, chits were drawn randomly, revealing the minimum and maximum price range of items. Teams used their available capital to bid wisely on items they believed would bring the greatest returns. Strategic thinking, risk assessment, and bidding precision determined their success. At the end of the round, the team with the highest total capital (item value + remaining money) was declared the winner of Stock X Stack.

Stock X Stack offered a realistic and engaging blend of financial strategy and competition, giving participants a taste of real-world market dynamics and the

excitement of high-stakes trading.

Glimpse of the event:

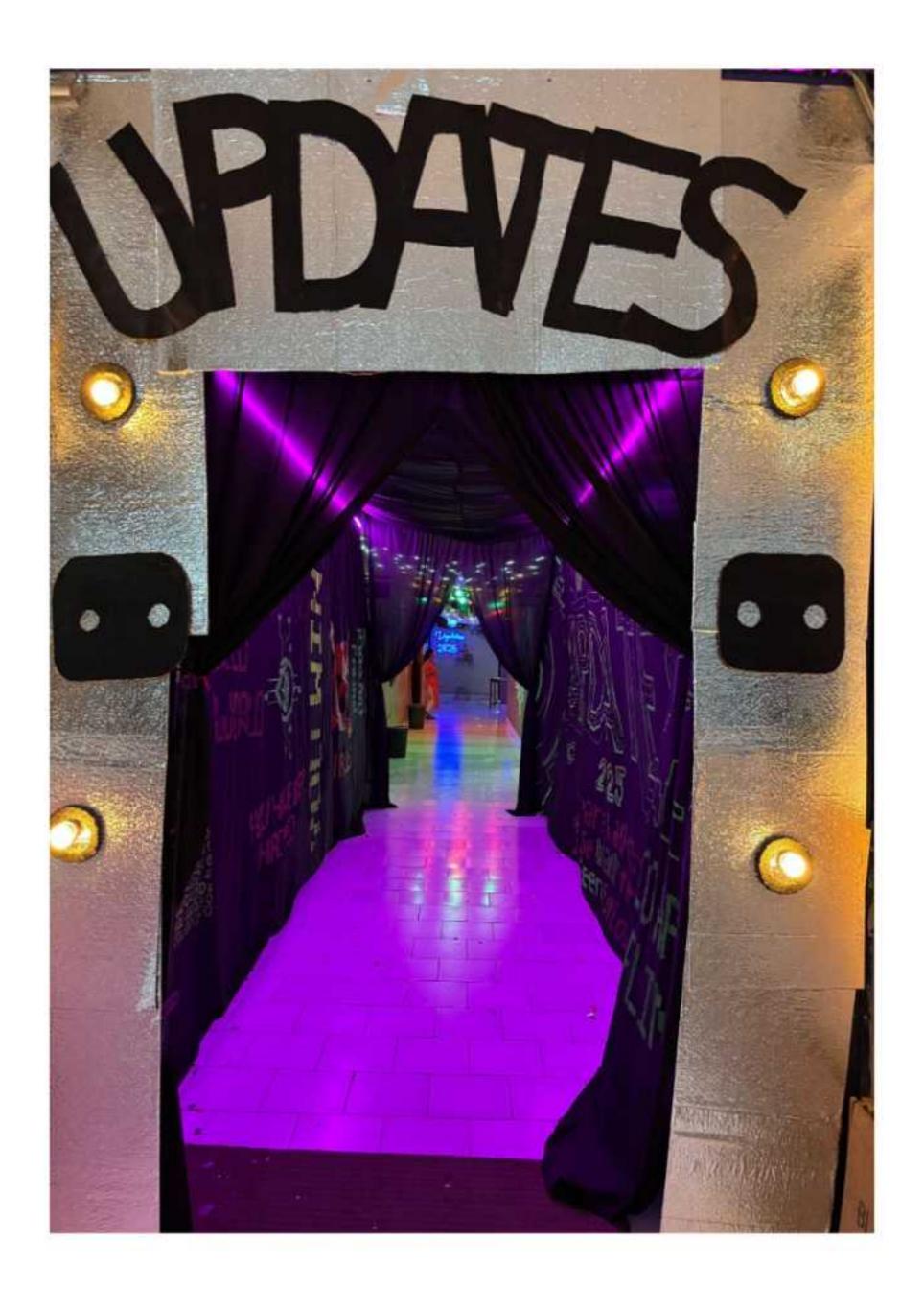


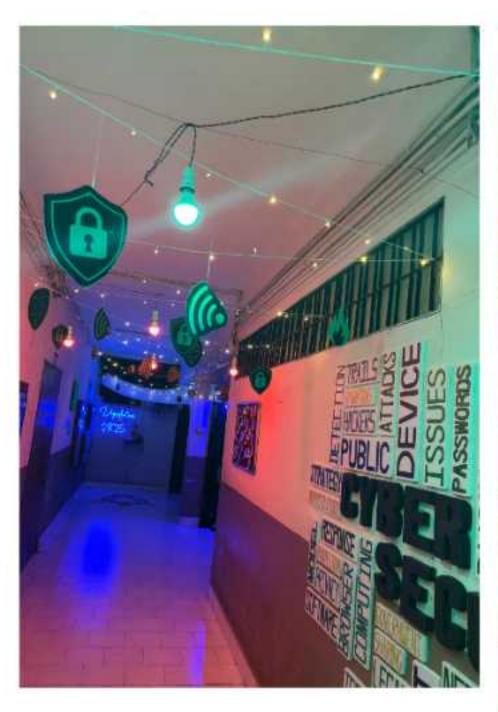




Rank	Student Name	Department
1st	Om Sonani Ansh Patel	Computer Engineering
2nd	Pratik Kanadiya Krish Mandani Ashvi Patel	Computer Engineering
3rd	Prit Limbasiya Jiya Kalathiya	Computer Engineering

HIGHLIGHTS OF UPDATES 2K25











VALEDICTORY CEREMONY

The valedictory ceremony of UPDATES 2K25 was held on 22nd September 2025, from 3:00 p.m. onwards at the NJ Seminar Hall. This significant event marked the conclusion of an engaging and enriching fest, bringing together students, faculty, and esteemed guests to celebrate the accomplishments of all participants.

The ceremony began with a melodious Ganesh Vandana, creating a serene and spiritual atmosphere, followed by the traditional lamp-lighting ceremony, symbolizing the triumph of light over darkness and the arrival of knowledge and wisdom. This ritual served as a meaningful tribute to the spirit of learning and innovation that defines the tech fest.

Dev Vaghani, the student coordinator, warmly welcomed all attendees with an inspiring address. He expressed heartfelt gratitude to the faculty members, participants, and volunteers whose efforts were instrumental in the success of UPDATES 2K25. Dev highlighted the significance of collaboration and teamwork in organizing an event of this magnitude, emphasizing that every contribution played a vital role in making the tech-fest a memorable experience.

Prof. (Dr.) Dipali Kasat, Head of the Computer Engineering Department, delivered an inspiring speech encouraging students to actively participate in technical events in the future. She emphasized the crucial role such engagement plays in developing leadership, personal growth, and effective communication skills. Prof. (Dr.) Dipali Kasat's insights highlighted the significance of technical expertise and innovation in today's rapidly evolving

world, motivating students to pursue their passions with dedication and confidence.

Following Prof. (Dr.) Dipali Kasat's address, student coordinators **Om Vasoya**, **Dhrumil Gabani**, and **Zeel Jariwala** took the stage to present a detailed overview of the technical and non-technical events conducted during UPDATES 2K25. They highlighted the wide array of activities that showcased the participants' talent and creativity, underscoring the collaborative spirit and enthusiasm that defined the fest. The coordinators reflected on the accomplishments and memorable moments, emphasizing the valuable learning experiences gained by all participants throughout the event.

The ceremony also featured a heartfelt felicitation for academic excellence and winners from both technical and non-technical events. The accomplishments of all participants were acknowledged, celebrating not only the winners but also the dedication and hard work of every team member involved in UPDATES 2K25. The atmosphere resonated with joy and pride as students were lauded for their efforts and creativity, reinforcing a strong sense of community and shared achievement.



































ACKNOWLEDGEMENT

On behalf of the **UPDATES 2K25 team**, we extend our heartfelt gratitude to all participants, student coordinators, faculty members, event volunteers, staff, lab assistants, and support staff. Organizing an event of this magnitude demands immense dedication, encompassing efforts in decorations, website development, marketing, poster design, photography, and the seamless execution of both technical and non-technical events. UPDATES 2K25 successfully served as an outstanding platform for students to demonstrate their talent, creativity, and exemplary performance.

We sincerely thank all our sponsors for their timely financial support and invaluable contributions, which played a crucial role in the success of UPDATES 2K25. Your generosity greatly enhanced the overall experience of the event and made a meaningful impact on its execution.

We would also like to acknowledge the **Sarvajanik Education Society** and the **Sarvajanik College of Engineering & Technology (SCET)** for providing the necessary infrastructure and resources to conduct this event seamlessly. Your unwavering support has been instrumental in our journey.

A special thanks goes to **Dr. Hiren Patel**, Principal of SCET, for his guidance, support, and motivation throughout the organization of UPDATES'24. Your leadership inspired us to strive for excellence.

We extend our sincere gratitude to **Prof. (Dr.) Mayank Dalal, Dean SAWC**, for providing the platform to organize this event at the **state level**. His constant guidance, encouragement, and support have been invaluable in making UPDATES 2K25 a remarkable success.

Lastly, we would like to express our appreciation to **Prof. (Dr.) Dipali Kasat**, Head of the Computer Engineering Department, for her constant support and encouragement during the entire organizing process. Your belief in our capabilities and vision fueled our determination to create a memorable event.

Thank you all for being a part of UPDATES 2K25 and contributing to its success!

Faculty Coordinator	Student Coordinator	
1. Prof. (Dr.) Purvi Tandel	1. Dev Vaghani	
2. Prof. Jignesh Joshi	2. Om Vasoya	
3. Prof. Amisha Sakariya	3. Dhrumil Gabani	
	4. Zeel Jariwala	

Web Development Team	Decoration Team	
Satyam Tiwari	1. Heer Mehta	
2. Vishal Shingala	2. Asmi Desai	
3. Pratham Rajput	3. Shreya Patel	
4. Jash Khunt	4. Ashvi Patel	
5. Umang Khemka	5. Vidhi Vasani	
0.8%	6. Eva Khokhani	
	7. Kesha Naik	
	8. Jiya Patel	
	9. Khushi Hirpara	
	10. Hency Jayswal	
	11. Dharmi Godhani	
	12. Mansi Sakariya	
	13. Mitva Padshala	
	14. Yashvi Kachhadiya	

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1. Jeel Donga	1. Darshan Ukani
2. Dwip Shah	2. Om Sonani
3. Umang Kaklotar	3. Preet Limbasiya
4. Hetavi Korat	4. Jeel Khunt

5. Sujal Senjaliya	
6. Nyasa Sapariya	
7. Bhargavi Patel	
8. Het Bhingradia	
9. Pankti Rathod	
10. Darshit Kholwadiya	
11. Shiv Patel	
12. Vaishnavi Khalasi	
13. Aarohi Desai	
	6. Nyasa Sapariya 7. Bhargavi Patel 8. Het Bhingradia 9. Pankti Rathod 10. Darshit Kholwadiya 11. Shiv Patel 12. Vaishnavi Khalasi

Photography Team	Volunteer Management Team	
Nisarg Nanavati	1. Mitesh Dobariya	
2. Darshan Ghinaiya	2. Pratik Kanadiya	
3. Aarchi Sojitra	3. Prince Paneliya	
4. Devangi Parmar	4. Sujal Kachariya	
5. Jiney More	5. Aenish Gohil	









Signing Off!

~ Report By: Prof. Amisha Sakariya, Prof. (Dr.) Purvi Tandel