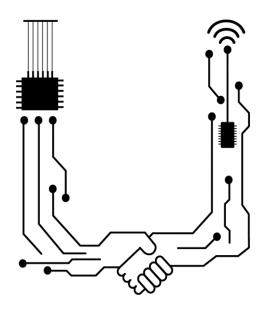


Sarvajanik Education Society

Sarvajanik College of Engineering & Technology Towards progressive civilization...





UPDATES 2020

(15th – 16th October)

Organised By

COMPUTER ENGINEERING DEPARTMENT

Under

State Level Student's Tech Fest



UPDATES 2020



"UPDATES 2020" was held under **"KSHITIJ"**- a State level Tech Fest which has been providing a platform to foster and ignite the innovative minds since last 15 years.

2020- an year of mishaps with number of incidents happening accross the globe and despite the fact, following the safety guidelines, for the very first time in the history of Updates, we connected virtually. All the events were conducted online on different platforms. To our surprise we got handful of registrations, not just from our college but from all over the state.

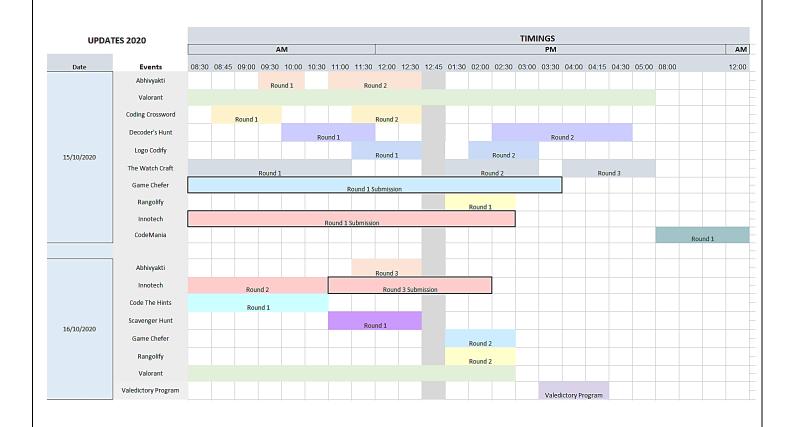
The Students of Gujarat proved that "If you're determined to stand, nothing can move you." With the vision of creating technical excellence which imparts the best knowledge and skills to students, the Faculty of Computer Engineering Department is always ready.

To unveil latent talents of the students Updates is being conducted since 2002. It's "BY THE STUDENTS AND FOR THE STUDENTS". Various events are organised and conducted by the students under faculty supervision promoting inter-personal skills. This experience helps learn the real management of resources and leadership, it encourages number of young minds and gives a way to rediscover themselves.

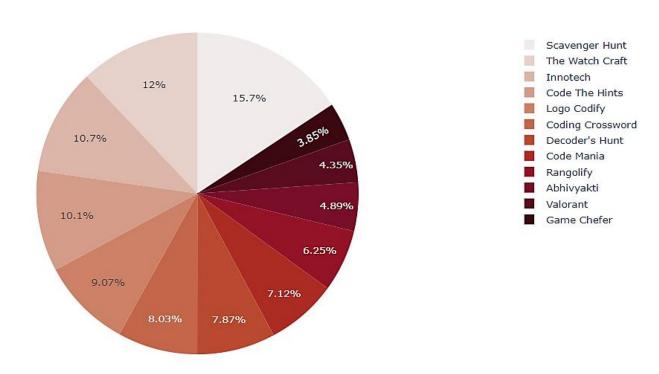
The Tagline of UPDATES 2020 was "**Let's Connect Virtually**". Each event was virtual, making it feasible to the student's from other institutions as well. The Fest comprised of 9 Technical-Events and 3 Non-Technical Events.

- Abhivyakti
- Innotech
- Game Chefer
- Decoder's Hunt
- Coding Crossword
- Code The Hints
- Code Mania
- Logo Codify
- Rangolify
- Scavenger Hunt
- The Watch Craft
- Valorant

Schedule for Updates 2020



Registrations Per Event



We got a total of 2323 registrations with individual registrations as follows-

Abhivyakti: 118

Innotech: 258

Game Chefer: 93

Rangolify: 151

Coding Crossword: 194

Code The Hints: 245

Code Mania: 172

Logo Codify: 219

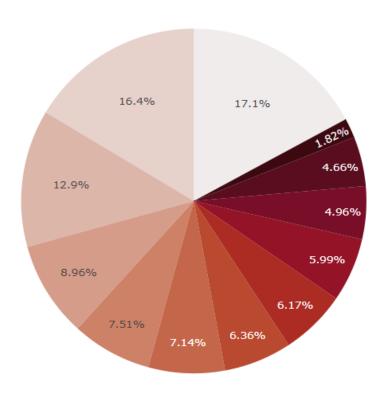
Decoder's Hunt: 190

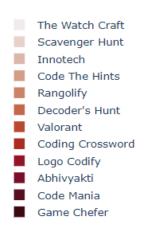
The Watch Craft: 291

Scavenger Hunt: 379

Valorant: 105

Participation per Event





We got a total of 1652 participants in our event. With individual participations as follows-

Abhivyakti: 82

Innotech:213

Game Chefer:30

Rangolify:124

Coding Crossword:102

Code The Hints:148

Code Mania:77

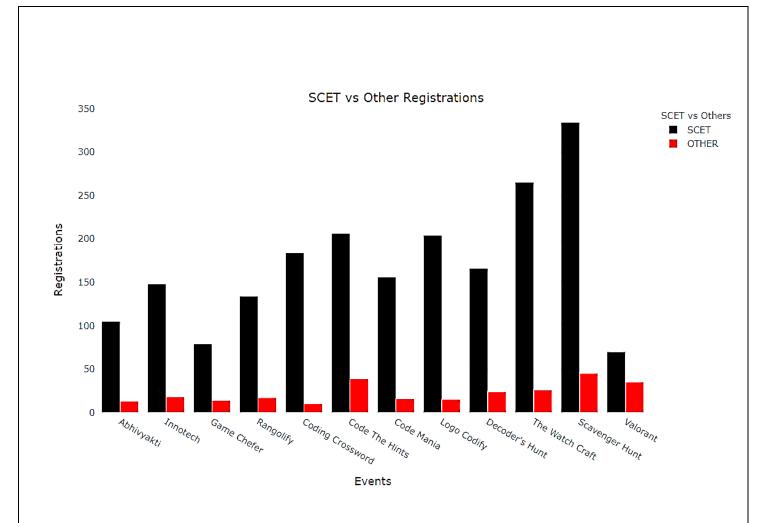
Logo Codify:99

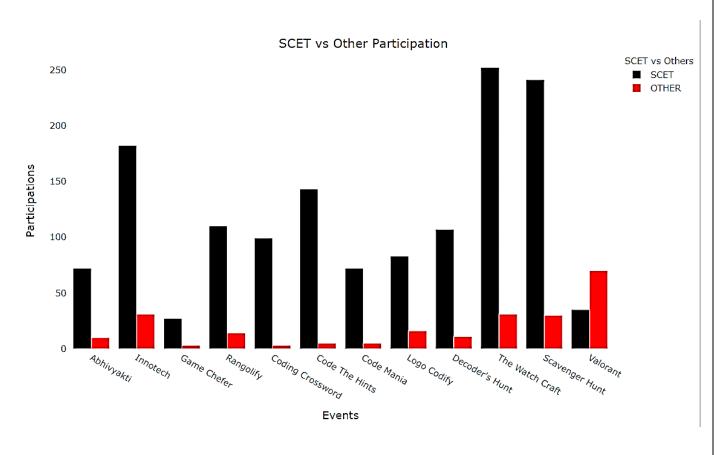
Decoder's Hunt:118

The Watch Craft:283

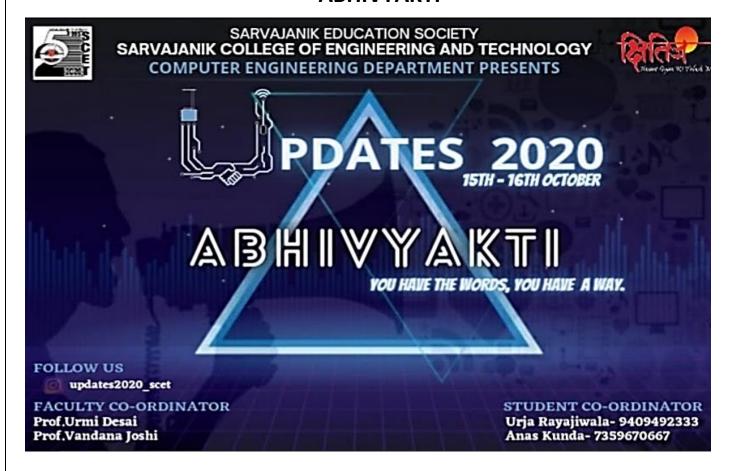
Scavenger Hunt:271

Valorant:105





ABHIVYAKTI



Abhivyakti was an event that enhanced intellectual and critical thinking skills. This competition gave exposure to various challenges focused on Human interaction skills, such as having a good conversation, putting one's point in front of everyone and problem solving.

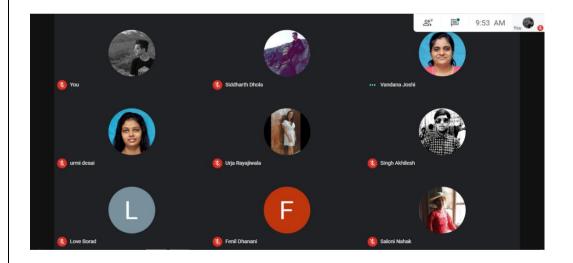
Round 1- The first round of the event included a quiz round which consisted questions based on critical reasoning, Riddles and Brain teasers. The quiz was enabled live using SCET Moodle link, whose ID password and instruction set was shared to the registered participants via mail as well as using WhatsApp.

Round 2- For the second round a DEBATE SESSION was held amongst the teams on priorly provided topics. Each round of debate was of about 20 min which also included REBUTTAL. There was a first-rate participation in this round.

Round 3- For the third round, we organised PODCAST TALK for the finalists. Each team had showcased their podcast talk for about 10-15 min and were evaluated for it.

This event had a total of 59 Teams Participating. The Winners of this Event are-

Rank	Name	Department	College
1 st	Shailja Patel	CO(M) 2 nd Year	SCET
	Avik Dube	CO(E) 2 nd Year	SCET
2 nd	Parth Kapadia	CO(M) 4 th Year	SCET
	Het Dalal	CO(M) 4 th Year	SCET
3 rd	Drashti Gor	CO 1 st Year	SCET
	Shivani Sopariwala	CO 1 st Year	SCET



Round 1- Meet to Solve Participant's Issues. (Quiz held on Moodle)



Round 2 - Debate



Round 3 - Participants conducting a Podcast talk on 'Blockchain'

INNOTECH



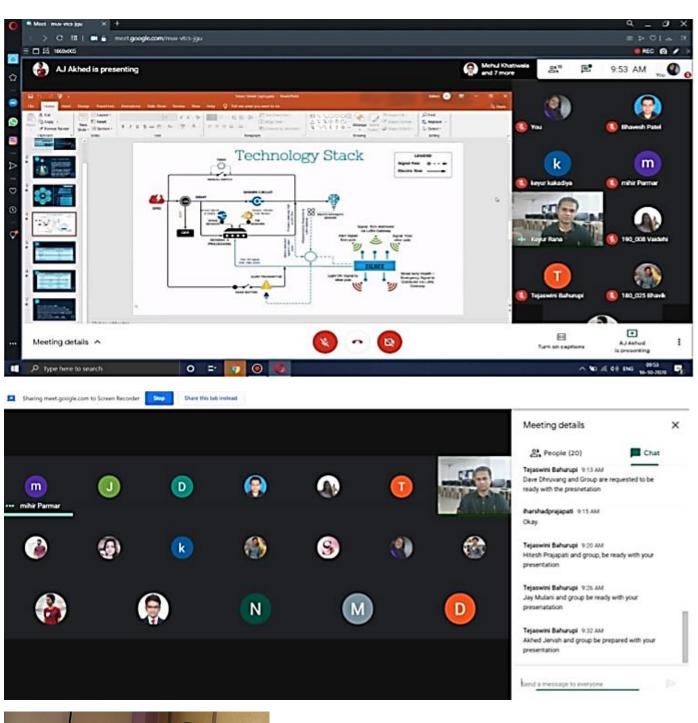
This event was basically related to innovative or business or any start-up ideas. In this event the participants got a platform to present any innovative ideas that they had, may it be in terms of any innovative business idea or any unique project that they have in their mind. Here, we collaborated with the company Leafdrive.com who judged the ideas considering all criteria's including innovation, uniqueness, feasibility, sincerity of the participants towards the project. First two winners were given a trophy from company.

Total 86 Teams Registered in this Event.

First round was based on idea pitching. Participants submitted abstract idea in the form of pdf. Based on that idea they were shortlisted for second round. In second participants has presented their ideas to jury members virtually. Participants were made to explain that if 1,00,000 rupees were given to them by the company how would they divide and use it effectively. Third was Marketing round. Participants had to market their ideas by making attractive posters or videos.

Winners of this event were-

Rank	Name	Department	COLLEGE
1 st	Keyur Kakadiya	CO(M) 2 nd Year	SCET
	 Meet Savaj 	CO(M) 2 nd Year	SCET
	 Brijesh Patadiya 	CO(M) 2 nd Year	SCET
2 nd	Jay Mulani	CO(M) 3 rd Year	SCET
	Darshan Radadiya	CO(M) 3 rd Year	SCET
	 Divyaraj Thakaria 	CO(M) 3 rd Year	SCET
3 rd	Akhed Jenish	CO(M) 2 nd Year	SCET
	 Shruti Pavasiya 	CO(M) 2 nd Year	SCET
	Jenish Maru	CO(M) 2 nd Year	SCET





Game Chefer



This Event promoted the student's intellectual skills.

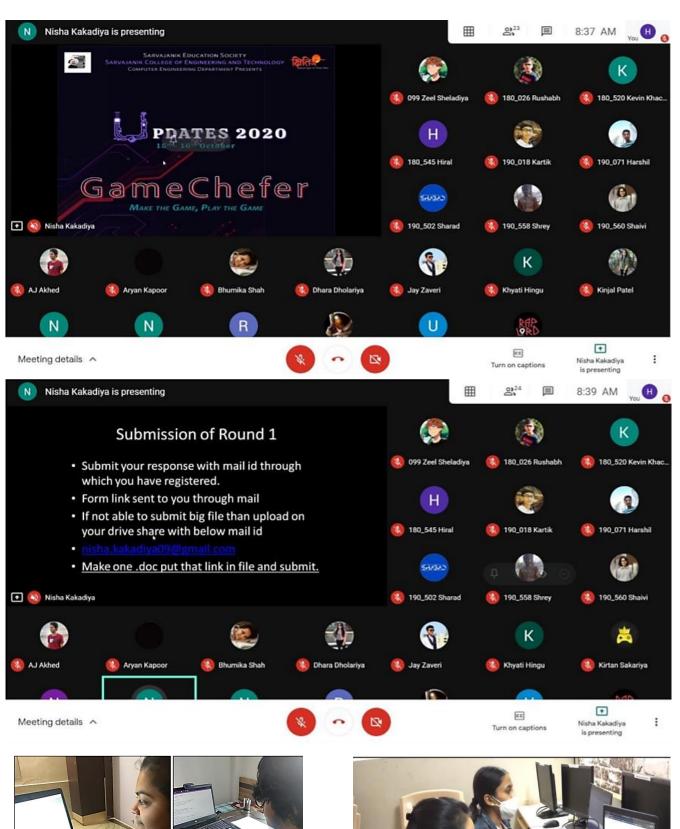
Round 1- In first round participants came up with innovative brainstorming game. Based on their innovative idea top 5 were shortlisted for the next round.

Round 2- In second round each participant was given one randomly selected game that they will play, observe each thing and jot down reviews, errors and suggestions.

A Total of 62 Teams Registered in this Event. Maximum members in a team allowed were 4.

The Winners of this event were-

Rank	Name		Department	College
1 st	• Z	Zeel Sheladiya	IT 3 rd Year	J.P Dawer Institute of Information Science and Technology.
2 nd	• K	Kevin Khachariya	CO(E) 3 rd Year	SCET
3 rd	KlR	Dhara Dholariya Khyati Hingu Raveena Kondle Priyanshi Mevawala	CO(M) 3 rd Year CO(M) 3 rd Year CO(M) 3 rd Year CO(M) 3 rd Year	SCET SCET SCET SCET









Decoder's Hunt



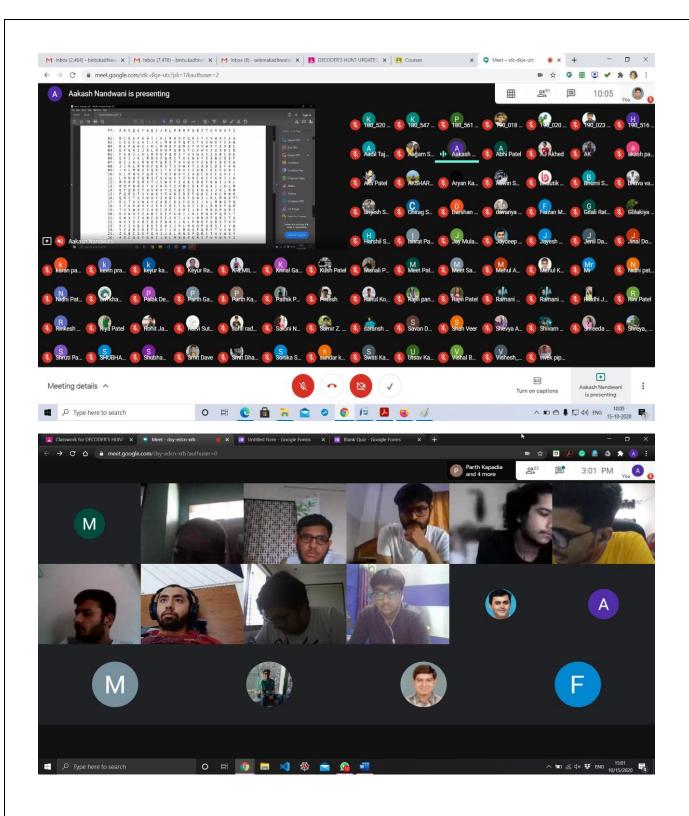
Well, you may have had heard of Treasure Hunt, this event brought the concept with a technical twist. One output acted as an input to other.

An event where participants solved basic coding questions, that were presented with a twist.

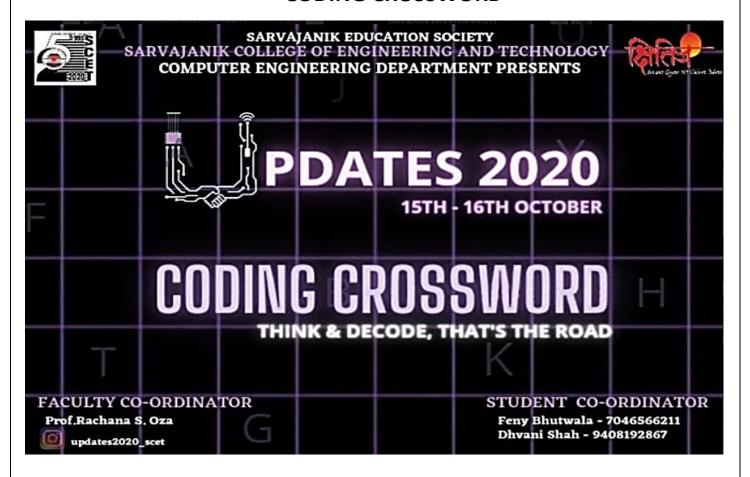
The second round will took them on a journey where at each station participants solved a pseudo code before reaching the destination.

This event had a total of 190 registrations. The winners of this event were-

Rank	Name	Department	College
1 st	Parth Kapadia	CO(M) 4 th Year	SCET
2 nd	Rohit Jangid	CO 3 rd Year	GEC Dahod
3 rd	Pritesh Mangukiya	CO(M) 2 nd Year	SCET



CODING CROSSWORD



Coding Crossword was an event where you would love to solve tricky puzzles by being a coding enthusiast. There were 2 rounds in this event.

Round 1: Participants were made to solve the crossword with the clues given related to core understanding of coding concepts.

Round 2: And if qualified according to criteria then in the second round they actually solve the snippets of code clubbed with logical reasoning questions.

Total 193 Registrations were received in this event.

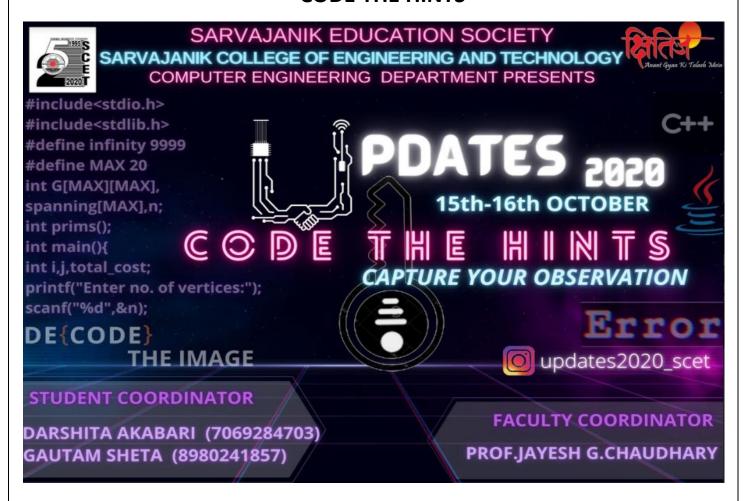
The Winners of this Event were-

Rank	Name	Department	College
1 st	Takshil Kunadia	CO(M) 2 nd Year	SCET
•	Utsav Kanani	CO(M) 2 nd Year	SCET
2 nd	Darshan Radadiya	CO(M) 3 rd Year	SCET
•	Vivek Pipaliya	CO(M) 3 rd Year	SCET
3 rd	Jay Mulani	CO(M) 3 rd Year	SCET





CODE THE HINTS



Code The Hints was all about enhancing observation skills. It was an interesting event that got wonderful reviews. Who doesn't love decoding things, we all have a hidden detective within us. It was like a game where coding was too simple but what mattered was your fine observation. This event was a single round event, Observe the images, Collect the Hints, and then Code.

This event got a total of 245 registrations. The Winners of this event were-

Rank	Name	Department	College
1 st	Rohit Jangid	CO 3 rd Year	GEC, Dahod
2 nd	Harshil Modi	CO(M) 3 rd Year	SCET
3 rd	Sanket Vaghela	CO(E) 2 nd Year	SCET



Code The Hints

Oct 16, 2020, 08:30 AM IST - Oct 16, 2020, 10:30 AM IST

65.5

PROBLEMS SUBMISSIONS LEADERBOARD ANALYTICS JUDGE Leaderboard Last updated at: Oct 16, 2020, 10:31 AM IST DEVELOPERS SCORE EFFECTIVE (140) Problems Solved (20) 14:29:24 5 N/A 5 5 5 5 5 5 5 5 5 5 5 75 75.31 0:51:49 100 1. Rohit Jangid N/A N/A 12:15:25 5 0:07:32 N/A 5 5 4 5 5 5 5 6 N/A N/A 0:17:10 0:21:01 0:30:11 0:34:20 0:36:09 0:42:21 0:47:10 0:56:52 N/A N/A 2. Harshil Modi 85.5 72.5 12:12:51 5 1:45:01 N/A 5 5 5 5 5 5 5 5 1 1 1 1 N/A N/A N/A N/A 3. Sanket Vaghela sanketvaghela 4. Bhautik Thummar bhautikthummar9999 **71.5** (0) 11:09:55 5 5 0:06:02 0:14:25 N/A 5 0:21:06 0:26:52 0:42:35 0:43:39 1:45:18 0:58:14 1:06:40 N/A N/A

11:32:07 3 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 7:42:11 1:04:02 0:57:06 N/A 7.5 N/A 1:44:44 N/A N/A N/A 1:21

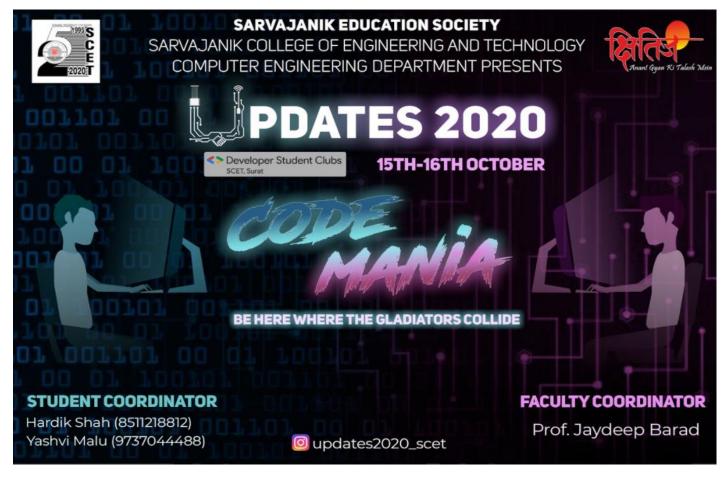


5. Aakash Nandwani akki.an3377



(?)

CODE MANIA

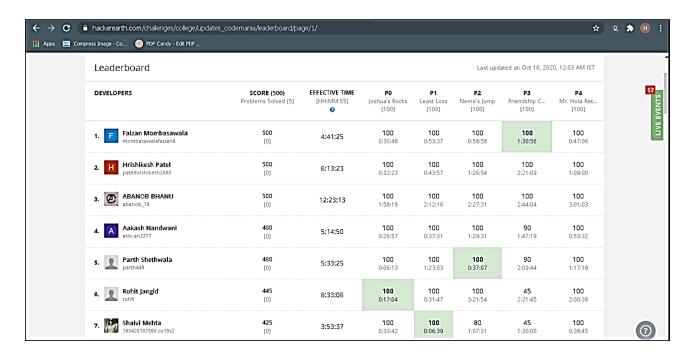


It was a competitive coding event where participants given questions to be solved within 4 hours and the one with the highest score and the lowest time in case of a tie wins.

The questions are to test your logical thinking capabilities. It was a very close competition with just a gap of 10 points in between the winners. It was conducted on Hacker Earth.

Total Registration Received are 170 in this event. The Winners of this event were-

Rank	Name	Department	College
1 st	Hrishikesh Patel	CO(E) 3 rd Year	SCET
2 nd	Bhanu Abanob	EC 2 nd Year	SCET
3 rd	Parth Shethwala	CO(M) 4 th Year	SCET



This Screen Shot was taken during the event, the end leader board image differs.

LOGO CODIFY



Logo Codify had two rounds:

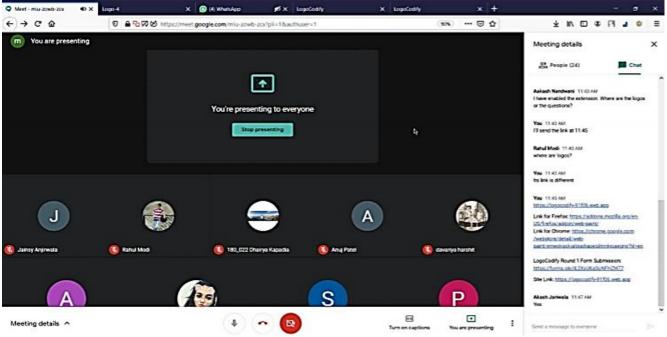
Round 1- In the first round, participants combined the broken pieces of logo and noted the matrix containing numbers written over the broken pieces. They then have searched and highlighted this matrix in a much bigger table given at the end and they also typed in the name of the logo in google forms.

Round 2- In the second round, participants shortened the length of given code while keeping the given input and output same.

This event had a total of 219 Registrations. The Winners of this event were-

Rank	Name	Department	College
1 st	Varun Bhuva	CO(M) 3 rd Year	SCET
2 nd	Shah Veer	CO(E) 3 rd Year	SCET
3 rd	Hrishikesh Patel	CO(E) 3 rd Year	SCET





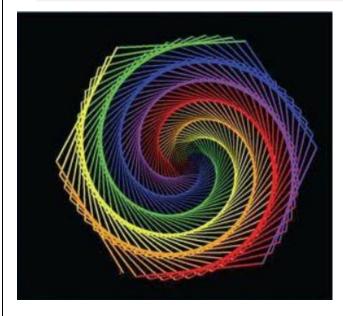
RANGOLIFY

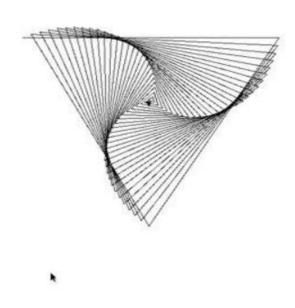


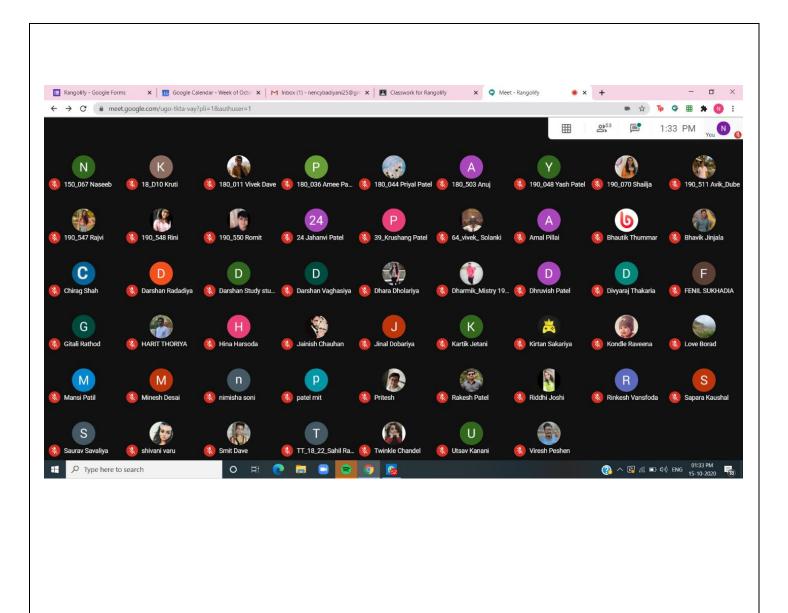
Rangolify was a two round event where students created wonderful designs using Python Turtle Module. It was a 2 Round Event. The flavour of non-tech Rangoli Creation was brought in Updates 2020 with the technical touch.

In both the rounds the participants were provided 45 minutes to solve the questions and submit the answers. The winners of this event were-

Rank	Name	Department	College
1 st	Brijesh Savani	СО	S.A.S.I.T
2 nd	Jay Tank	CO	SCET
3 rd	Chirag Shah	CO	S.A.S.I.T







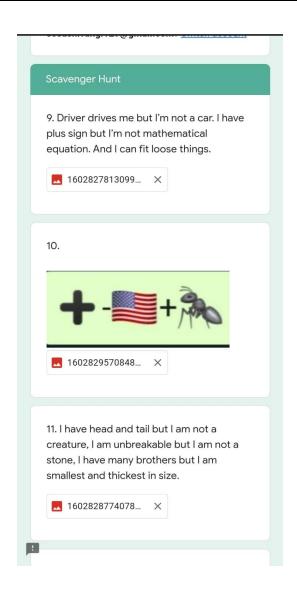
SCAVENGER HUNT

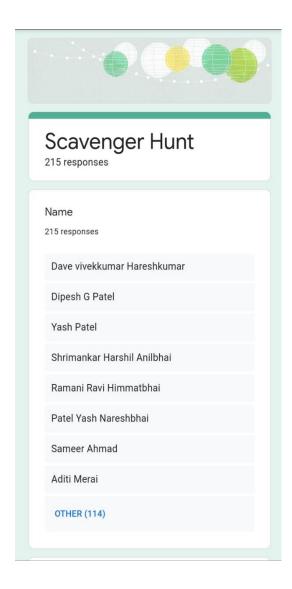


With all the technical events happening, around the corner, we decided to lighten up the environment through our non-technical event "Scavenger Hunt". The idea was to present the participants with puzzles, they had to solve it and then click pictures of the object that were easily accessible at home. To our surprise, we got an overwhelming response by everyone and feel pride in sharing that we had the "Maximum registrations for an event" with more than 400 registrations and nearly 300 participants in Updates 2020.

The winners of Scavenger Hunt were-

Rank	Name	Department	College
1 st	Harsh Torani	IC 3 rd Year	SCET
2 nd	Nirav Rangapariya	IT 3 rd Year	SCET
3 rd	Utsav Kanani	CO(M) 2 nd Year	SCET





The Watch Craft



The Event was Non-Technical and the Event was on Streaming Movies and TV-Series (Binge Watching). We had questions based on Popular Movies & TV-Series such as Dialogues, Characters, Intro, Music, Casts, etc. We had 3 Rounds and after the progression of each round the number of participants were reduced to half and the three fastest performers in Round 3 were declared as a Winners. The users were provided with a web-interface to complete in the event and various techniques like a head-to-head, fastest finger etc can be used in each round.

The winners in this event were-

Rank	Name	Department	College
1 st	Meet Patel	CO(M) 3 rd Year	SCET
2 nd	Jasmin Thummar	CO(E) 4 th Year	SCET
3 rd	Shreya Patel	CO(E) 2 nd Year	SCET



Round 2:



VALORANT



It was a 5v5 character-based tactical FPS, PC game where precise gun play meets unique agent abilities. where one team attacks and the other defends. The attacking team's goal was to plant a bomb (called a spike) and have it detonated, while the defending team tries to avoid that, if a squad is wiped out before any other victory condition is met, the opposing squad will win. There were total 24 rounds 12 per each side. 13 rounds are needed to win the match.

The Winners of Valorant were-

Rank	Name	Department	College
1 st	Prem DesaiMayankAneeshAbhinavJatin	Architecture 4 th Year IT 4 th Year BBA 4 th Year BBA 4 th Year Civil 4 th Year	Bhagwan Mahavir
2 nd	 Jimi Mehta Nirmalya Pal Dhruv Panchal Tanishq Sagwan Shivansh Saxena 	CO 3 rd Year	CHARUSAT
3 rd	 Aakash Bhalani Deep Shrimali Nishant Patel Maharshi Patel Viren Patel 	3 rd Year 3 rd Year 1 st Year 4 th Year 4 th Year	SCET





GLIMPSE OF UPDATES 2020

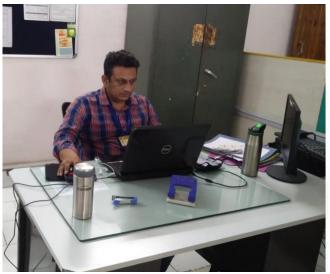


















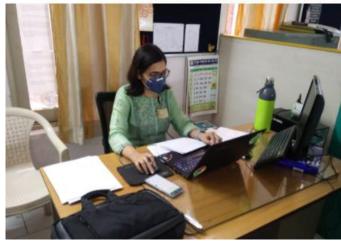
























Acknowledgement

We, the Updates' Team would like to express our deepest appreciation to all the Student coordinators, Faculty and student Event Coordinators, Volunteers and staff members, Lab Assistants, Peons as organizing an event online like Updates 2020 is a task which required combined efforts and vision. We also express our heartfelt gratitude to the enthusiastic students who participated in this fest.

Without the enthusiastic support from Technical Team, Design Team, VFX Team and the Marketing Team, this event won't have been a memorable success. Successful execution of any event asks for synergy and we got it.

We thank Dr. Hiren Patel, Principal, SCET for his continuous guidance and motivation in organizing Updates-2020.

We would also like to thank Prof.(Dr.) Pariza Kamboj, HOD-Computer engineering, for her constant support and encouragement and providing opportunity to organise an event.

We also thank DEAN of SAWC, Prof.(Dr.)Keyur Rana for the for the kind motivation, guidance and support.