



**Sarvajanik Education Society**  
**Sarvajanik College of Engineering & Technology, Surat.**  
**Master of Computer Application Department**  
**Academic Year 2015-16**

## **Kshitij-2K16**

*“You never change things by fighting the existing reality.  
To change something, build a new model that makes the existing model obsolete.”*

With this vision in mind, Sarvajanik college of Engineering & Technology, plans out an annual tech fest **Kshitij**, where the departments joins their hands to accelerate technical as well as non technical talents of students.

In Kshitij-2K16, (1<sup>st</sup> & 2<sup>nd</sup> April 2016) various events had planned and coordinated by **Prof. Sapana Desai** (Faculty Head, MCA Department).

### ***Day 1***

The day started with inauguration ceremony by dignitaries & with our very new event called **“Bugs Buddy”**. Bugs buddy was a technical event in C language in which students had showed their technical skills by solving errors in C Programs. It includes three rounds. We received overwhelming response from participants. Event was a bang on start by **having 76 participants**.



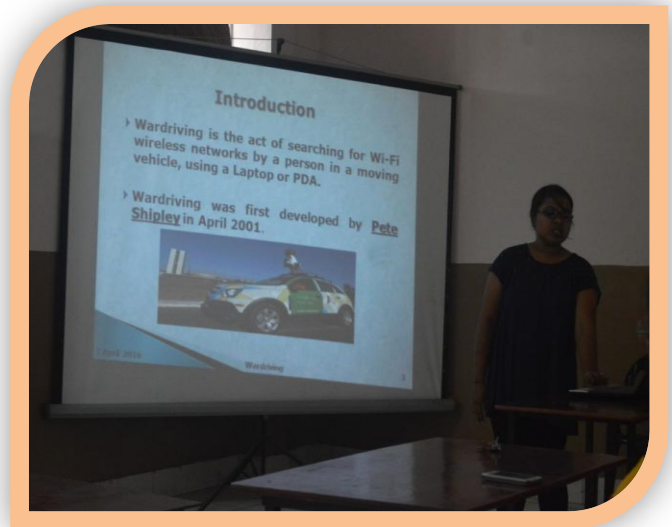
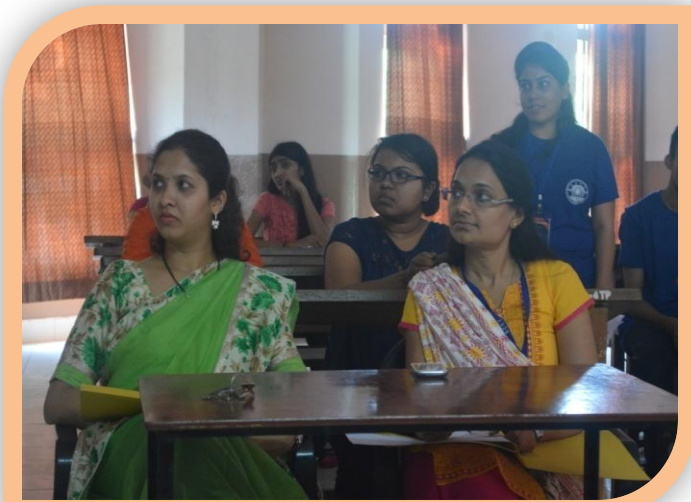
Post lunch we had an event named “**Mind Spark**”. Four rounds named Cyberhunt, Sudoku, Quiz and Selfie were part of Mind spark. Response from participants was overwhelming. Students were engrossed in finding images on search engines, solving Sudoku (puzzle), attempting quiz on moodle, & taking selfies at given clues.

**The total number of participation: 134 participants (67 teams ---2 participants / team).**



## Abhivyakti

The event was aimed to allow students to express their ideas on various upcoming technologies. The platform allowed the students to showcase their presentation skills before the juries. Students discussed many emerging topics.



## Day 2

The second day was dedicated to creative ideas. The event named “**News Paper Front Page Designing**” gave students an opportunity to be an Indian reporter and think and represent their ideas as *NEWS*. **Total 42 students showcased their talents.**



**Aavishkar** – Model Presentation, was all about the software model presentation. Participants had to present the software developed on any platform. Aavishkar gave an opportunity to enhance the presentation skills, logical skills of participants. In all 20+ students had participated & showcased their working model in front of industrial experts.



## Fuzzle

Was a brain storming event where all the participants were given Aakash Tablets and logical games. There were 3 rounds of games. The last round was of LAN Gaming. It was non technical event with a sprinkle of some fun and brain-storming. In all 47 students took part & had a fun filled day.



“Participate in your dreams today.  
There are unlimited opportunities available.  
Take action on those wonderful dreams,  
Remember, success is something you experience when you act accordingly.”