



### A Report on

# "Vivacity 2015"

**TechFest** 

Hosted by

M.C.A. Department

Coordinated By

Prof. Rashmi Chouhan Prof. Manpreet Kaur



MCA department conducts "Vivacity- Eminence of being Vivacious..." an annual Inter-Department level contest with multiple technical events since 2011. This year, Vivacity-2015 received overwhelming response in all its events and was a magnificent success.

The word "Vivacity" comes from Vivacious, meaning Spirited and life is celebration of spirit. The motive of this event is to develop various skills of students in Co-Curricular activities and to expose them to the current trends in the technical and professional fields. VivaCity'15, announces several innovative events.

Vivacity includes various events like:

Jumbled "C": Code PerfectooPoint Speak: Quick Think

• Mind Spark

• QueriCal: A SeQuel Maze

• Game Scoop: Brain Storming Games

### **Inauguration Function**

The inauguration took place on 18<sup>th</sup> September at MCA Classroom. The function started with a prayer, followed by an inspirational speech by Prof. Gayatri Kapadia, HOD, M.C.A. Dept., The detailed schedule and participation guidelines of each event were then announced.





### The very first event which we started was "Jumbled C".... Code Perfectoo...

"Jumbled C" is a technical event conducted on 18<sup>th</sup> September, is about C language in which jumbled form of code is given. The participants are provided with a jumbled code and output. They have to arrange the code in proper sequence and exactly match with the given output.

We received magnificent number of participation in this event. As this event enhance student's basic programming language concepts. Total **71 students** participated in the event. Students of M.C.A., C.O. and I.T. departments had participated in this event. Participation in this event was commendable.





## After the great success of Jumbled C we move on to... "Point Speak":Quick Think

The event was held on 18<sup>th</sup> September. In Point Speak certain topic were given to the students, they need to search on that topic and students have 15 minutes time to search by using the resources, and in round 2 they have to speak on the spot on a different topic without using the resources.





Total number of participation in this event was **40** for the first round and **7 students** went for the final round. Point Speak event encourages or enhance the confidence level of the students and it will also help students to overcome their stage fear. Students of M.C.A., C.O. and I.T. departments took part in the event.

#### Next Event to proceed was... "Mind Spark"

Mind Spark is a sequence of 4 different events. This event was held on 18<sup>th</sup> September. The first competition which was started named Logo Identification, in which students have to identify the logos given to them, second event was selfie, in which students made available with images of different locations of our own college and they have to reach that location using the clues and then need to take the selfie at that location. After this, students have to proceed towards another part of the event i.e., Sudoku and Cyber Hunt, students have to solve the Sudoku and then move to Cyber Hunt, in this images provided to students and they have to recognize them.

In this event we get an overwhelming response from the participants. Our enthusiastic students took part in the event in the number of **50 Teams** (**2 students per Team**) from M.C.A., Chemical, Computer, Electrical and I.T. Engineering Departments.





#### "QueriCal": A SeQuel Maze

This event was scheduled on 19<sup>th</sup> September. In this event participant has to hunt for the "Master Query" based on many individual "slave queries". We also got enormous number of participation in this event, **25** participants showed their proficiency in SQL. Students from several branches participate in this event.



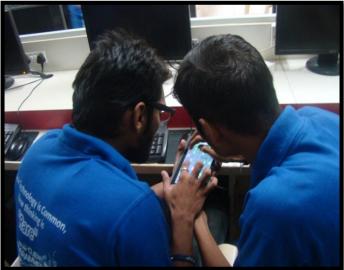


For Vivacity'15 "Game Scoop: Brain Storming Games" was Icing on the cake...

This event was held on 19<sup>th</sup> September. It was a brain storming event where all the participants were given Aakash Tablets and some logical games. There were 3 rounds of games, Knock out round and final round. The first round was based on game "Roll the Ball", second round was "Brain Dots" and last was "Word Search". Knock out round was "Chain Reaction", finale was "Think" game.

25 participants have taken part in this event and they enjoyed a lot.





### **Valedictory**

Valedictory was scheduled on 19<sup>th</sup> September in MCA Classroom. Alumni students joined us in this function and share their brief insight regarding professional job.

The wonderful participants who have turned up in such overwhelming numbers were 250+.

We have **winners** from different department like **M.C.A.**, **Computer**, **Chemical and Electrical** Engineering departments. Participants shared their experience of overall Vivacity'15.





In all the events, winners were awarded with prices and certificates. Students' coordinators and Volunteers were awarded with appreciation certificates. TechFest's unforgettable imprints remain with us.

We have been fortunate enough to be backed by a team of very motivated and dedicated faculties, who know their job and are result oriented. We are glad the efforts put in by everyone have bared us the fruits.

We extend our most sincere thanks to the entire SCET family for their incessant support, guidance for making Vivacity-2015 a great success.

None of us got to where we are alone.

Whether the assistance we received was obvious or subtle,

Acknowledging someone's help is a big part of understanding
the importance of saying

"Thank You."